

EDIUS 11

Software Version 11.50.20977 – Release Notes – May 2026

New Features

EDIUS

- Added search feature to the Effect palette
- Added “Rename related clips” to the context menu of timeline clips
- Supports importing 32-bit floating-point audio (ISO/IEC 23003-5) and high sampling rate audio (ISO/IEC 14496-12) from MP4 files

Mync

- Supports importing 32-bit floating-point audio (ISO/IEC 23003-5) and high sampling rate audio (ISO/IEC 14496-12) from MP4 files
- Mync freezes during playing back certain MOV files (SFDC00932625)
- There is a case where "Rating" of an asset rating is not changed properly

Fixed Issues

EDIUS

- When opening a project that contains unregistered effect presets, those presets are automatically registered, but they will not be displayed until the project is closed (SFDC00933080)
- When exporting the timeline with subclips, there are cases where the subclips are rendered as offline clips (SFDC00934561)
- There is a case where the offline clip warning doesn't appear properly when exporting the timeline (SFDC00931570)
- There is a case where a time effect does not work properly if it is applied to multiple timeline clips at once
- EDIUS freezes during playing back certain MOV files (SFDC00932625)
- There is a case where the checked state of a menu item in the [View] > [Window] menu is not changed when its checkbox is clicked
- In rare cases, EDIUS crashes during startup
- In the version information dialog, the file names of some plugins are not displayed correctly
- In the Dolby Digital export settings, there is an item that appears to be changeable but is actually not

- There are cases where changing clip names does not reflect to UI immediately
- When closing a project without making any changes, there is a case that a dialog asking, “Save current project file?” appears unnecessarily
- There is a case where the highlighted portions, which are the results of a marker comment search, are shifted by one character

Mync

- Mync freezes during playing back certain MOV files (SFDC00932625)
- There is a case where “Rating” of an asset is not changed properly